

**Listing of Claims:**

This Listing of Claims does not amend the claims, and is presented only for the Examiner's convenience.

1. (Previously Presented) In a computer, a method comprising steps of:

receiving user input identifying a symbol, a text expansion, and a program;  
associating the text expansion and the program with the symbol;  
receiving handwritten user input;  
determining whether the handwritten user input represents the symbol;  
determining a context in which the handwritten user input is written;  
choosing between either the text expansion or the program depending upon the determined context; and  
either displaying the text expansion or launching the program depending upon the outcome of the choosing step

Claims 2-12. (Canceled).

13. (Original) A computer-readable medium storing computer-executable instructions for performing the steps recited in claim 1.

14. (Previously Presented) In a computer, a method comprising steps of:

receiving first handwritten user input including at least first handwritten user input, the first handwritten input being associated with both expanded text and a program;

determining whether the first handwritten user input includes second handwritten user input in addition to the first handwritten user input;

choosing between either the expanded text or the program depending upon whether the first handwritten user input includes the second handwritten user input; and

in response to the first handwritten user input, either displaying the expanded text or launching the program, depending upon the outcome of the choosing step.

15. (Original) The method of claim 14, wherein the first handwritten user input consists of a single word.

16. (Canceled).

17. (Previously Presented) The method of claim 14, further including:

comparing the first handwritten user input with a predetermined set of symbols; and

based on the step of comparing, determining either the expanded text or the program.

18. (Canceled).

19. (Original) The method of claim 14, wherein the second handwritten user input includes any handwritten user input other than the first handwritten user input that is simultaneously displayed with the first handwritten user input.

20. (Original) The method of claim 14, wherein the second handwritten user input consists of any handwritten user input on a same line as the first handwritten user input and simultaneously displayed with the first handwritten user input.

21. (Previously Presented) The method of claim 14, wherein the step of choosing includes determining whether a total handwritten user input word count is equal to one, and if so, then determining that the first handwritten user input does not include the second handwritten input.

22. (Canceled).

23. (Canceled).

24. (Previously Presented) The method of claim 14, further including third determining whether all handwritten user input has stopped, the step of choosing being performed in response to determining that all handwritten user input has stopped.

25. (Previously Presented) The method of claim 14, further including a step of waiting a predetermined period of non-zero time after the step of receiving, the step of choosing being performed after the step of waiting.

26. (Original) A computer-readable medium storing computer-executable instructions for performing the steps recited in claim 14.

27. (Previously Presented) In a computer, a method comprising steps of:  
receiving handwritten user input;

recognizing the handwritten user input to determine a symbol;  
determining expanded text represented by the symbol;  
determining a program represented by the symbol; and  
either displaying the expanded text or launching the program depending upon a context of the handwritten user input.

Claims 28-33. (Canceled).

34. (Original) A computer-readable medium storing computer-executable instructions for performing the steps recited in claim 27.

35. (Previously Presented) The method of claim 14, further including:  
prior to receiving the first handwritten user input, receiving user input identifying the text expansion and the program.

36. (Previously Presented) The method of claim 27, further including, prior to receiving the handwritten user input, receiving user input identifying the symbol, the text expansion, and the program.

37. (Previously Presented) The method of claim 1, wherein the method includes:  
determining a number of words in the handwritten user input; and  
displaying the expanded text if the number of words in the handwritten user input is greater than one, and launching the program if the number of words in the handwritten user input is equal to one.

38. (Previously Presented) The method of claim 27, wherein the context includes a number of words in the handwritten user input.

39. (Previously Presented) The method of claim 27, wherein the method includes:

determining a number of words in the handwritten user input; and

displaying the expanded text if the number of words in the handwritten user input is greater than one, and launching the program if the number of words in the handwritten user input is equal to one.